

Blackjack Rules and Payout Workbook

Hand Totals, Dealer Actions, Payments and Full-Table Drills

Six-Deck Shoe Blackjack • Dealer Stands on Soft 17 (S17)

Document control	Controlled entry
Status	Management-controlled model
Version	1.0
Operational use	Requires property and jurisdiction approval
Rule standard	Dealer stands on all 17 totals, including soft 17

Management must decide and approve all program durations, class sizes, passing scores, financial examples, floor-practice limits, and jurisdiction-specific requirements before use.

MANAGEMENT CONTROL: All monetary amounts and program thresholds are model values. Casino management must decide, approve and replace them before operational use.

Document Control

Field	Controlled entry
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Approval Page

Role	Name	Decision	Signature / e- acknowledgement	Date
Training School Manager		Approve / Return		
Table Games Director		Approve / Return		
Compliance / Legal		Approve / Conditions		
Casino Manager		Final approval		

Revision History

Version	Date	Change	Author	Approver
1.0	[DATE]	Initial S17 model	[NAME]	[NAME]

Approved Blackjack Training Rule Sheet

Control	Approved training rule
1	Six decks dealt from a shoe.
2	Cards dealt face up.
3	Dealer hole card; dealer checks for blackjack with an ace or ten-value up-card.
4	Dealer stands on all 17 totals, including soft 17.
5	Dealer draws on hard 16 or less and soft 16 or less.
6	Blackjack pays 3 to 2.
7	Standard winning wagers pay 1 to 1.
8	Insurance pays 2 to 1; even money is permitted.
9	Double down on any first two cards.
10	Double after split is permitted.

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Control	Approved training rule
11	Pairs may be split to a maximum of four hands.
12	Aces may be split once; resplitting aces is not permitted.
13	Split aces receive one additional card each.
14	Blackjack after a split is 21 and pays 1 to 1.
15	Late surrender is not offered.
16	Mid-shoe entry is permitted unless management restricts it.
17	Cut card is placed about one and a half decks from the back.
18	Shuffle after the round in which the cut card appears.
19	Manual shuffle is fallback if the automatic shuffler is unavailable.
20	Side bets require a separately approved module.

Critical rule: an incorrect hit on soft 17, or an incorrect stand below 17, is a critical-control failure requiring immediate correction, remediation, and reassessment.

Section A — 60 Hand-Total Exercises

No.	Exercise	Student answer
1	10-6: state total and dealer action.	
2	10-7: state total and dealer action.	
3	A-5: state total and dealer action.	
4	A-6: state total and dealer action.	
5	A-2-3: state total and dealer action.	
6	A-2-4: state total and dealer action.	
7	A-A-4: state total and dealer action.	
8	A-A-5: state total and dealer action.	
9	A-4-A: state total and dealer action.	
10	A-5-A: state total and dealer action.	
11	9-6: state total and dealer action.	
12	9-8: state total and dealer action.	
13	A-9: state total and dealer action.	
14	6-5-6: state total and dealer action.	
15	10-6: state total and dealer action.	
16	10-7: state total and dealer action.	
17	A-5: state total and dealer action.	
18	A-6: state total and dealer action.	
19	A-2-3: state total and dealer action.	
20	A-2-4: state total and dealer action.	
21	A-A-4: state total and dealer action.	
22	A-A-5: state total and dealer action.	
23	A-4-A: state total and dealer action.	
24	A-5-A: state total and dealer action.	
25	9-6: state total and dealer action.	
26	9-8: state total and dealer action.	
27	A-9: state total and dealer action.	
28	6-5-6: state total and dealer action.	
29	10-6: state total and dealer action.	
30	10-7: state total and dealer action.	
31	A-5: state total and dealer action.	

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No.	Exercise	Student answer
32	A-6: state total and dealer action.	
33	A-2-3: state total and dealer action.	
34	A-2-4: state total and dealer action.	
35	A-A-4: state total and dealer action.	
36	A-A-5: state total and dealer action.	
37	A-4-A: state total and dealer action.	
38	A-5-A: state total and dealer action.	
39	9-6: state total and dealer action.	
40	9-8: state total and dealer action.	
41	A-9: state total and dealer action.	
42	6-5-6: state total and dealer action.	
43	10-6: state total and dealer action.	
44	10-7: state total and dealer action.	
45	A-5: state total and dealer action.	
46	A-6: state total and dealer action.	
47	A-2-3: state total and dealer action.	
48	A-2-4: state total and dealer action.	
49	A-A-4: state total and dealer action.	
50	A-A-5: state total and dealer action.	
51	A-4-A: state total and dealer action.	
52	A-5-A: state total and dealer action.	
53	9-6: state total and dealer action.	
54	9-8: state total and dealer action.	
55	A-9: state total and dealer action.	
56	6-5-6: state total and dealer action.	
57	10-6: state total and dealer action.	
58	10-7: state total and dealer action.	
59	A-5: state total and dealer action.	
60	A-6: state total and dealer action.	

Answer Key

No.	Answer
1	Hard 16 — draw

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No.	Answer
2	Hard 17 — stand
3	Soft 16 — draw
4	Soft 17 — stand
5	Soft 16 — draw
6	Soft 17 — stand
7	Soft 16 — draw
8	Soft 17 — stand
9	Soft 16 — draw
10	Soft 17 — stand
11	Hard 15 — draw
12	Hard 17 — stand
13	Soft 20 — stand
14	Hard 17 — stand
15	Hard 16 — draw
16	Hard 17 — stand
17	Soft 16 — draw
18	Soft 17 — stand
19	Soft 16 — draw
20	Soft 17 — stand
21	Soft 16 — draw
22	Soft 17 — stand
23	Soft 16 — draw
24	Soft 17 — stand
25	Hard 15 — draw
26	Hard 17 — stand
27	Soft 20 — stand
28	Hard 17 — stand
29	Hard 16 — draw
30	Hard 17 — stand
31	Soft 16 — draw
32	Soft 17 — stand
33	Soft 16 — draw
34	Soft 17 — stand
35	Soft 16 — draw
36	Soft 17 — stand
37	Soft 16 — draw
38	Soft 17 — stand

MANAGEMENT CONTROL: All monetary amounts and program thresholds are model values. Casino management must decide, approve and replace them before operational use.

No.	Answer
39	Hard 15 — draw
40	Hard 17 — stand
41	Soft 20 — stand
42	Hard 17 — stand
43	Hard 16 — draw
44	Hard 17 — stand
45	Soft 16 — draw
46	Soft 17 — stand
47	Soft 16 — draw
48	Soft 17 — stand
49	Soft 16 — draw
50	Soft 17 — stand
51	Soft 16 — draw
52	Soft 17 — stand
53	Hard 15 — draw
54	Hard 17 — stand
55	Soft 20 — stand
56	Hard 17 — stand
57	Hard 16 — draw
58	Hard 17 — stand
59	Soft 16 — draw
60	Soft 17 — stand

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Section B — 54 Standard and Blackjack Payments

No.	Exercise	Student payment
1	Pay a 1:1 win on USD 5.	
2	Pay a 3:2 blackjack on USD 10.	
3	Pay a 1:1 win on USD 15.	
4	Pay a 3:2 blackjack on USD 20.	
5	Pay a 1:1 win on USD 25.	
6	Pay a 3:2 blackjack on USD 30.	
7	Pay a 1:1 win on USD 35.	
8	Pay a 3:2 blackjack on USD 40.	
9	Pay a 1:1 win on USD 50.	
10	Pay a 3:2 blackjack on USD 60.	
11	Pay a 1:1 win on USD 75.	
12	Pay a 3:2 blackjack on USD 100.	
13	Pay a 1:1 win on USD 125.	
14	Pay a 3:2 blackjack on USD 150.	
15	Pay a 1:1 win on USD 200.	
16	Pay a 3:2 blackjack on USD 250.	
17	Pay a 1:1 win on USD 500.	
18	Pay a 3:2 blackjack on USD 1000.	
19	Pay a 1:1 win on USD 5.	
20	Pay a 3:2 blackjack on USD 10.	
21	Pay a 1:1 win on USD 15.	
22	Pay a 3:2 blackjack on USD 20.	
23	Pay a 1:1 win on USD 25.	
24	Pay a 3:2 blackjack on USD 30.	
25	Pay a 1:1 win on USD 35.	
26	Pay a 3:2 blackjack on USD 40.	
27	Pay a 1:1 win on USD 50.	
28	Pay a 3:2 blackjack on USD 60.	
29	Pay a 1:1 win on USD 75.	
30	Pay a 3:2 blackjack on USD 100.	
31	Pay a 1:1 win on USD 125.	

MANAGEMENT CONTROL: All monetary amounts and program thresholds are model values. Casino management must decide, approve and replace them before operational use.

No.	Exercise	Student payment
32	Pay a 3:2 blackjack on USD 150.	
33	Pay a 1:1 win on USD 200.	
34	Pay a 3:2 blackjack on USD 250.	
35	Pay a 1:1 win on USD 500.	
36	Pay a 3:2 blackjack on USD 1000.	
37	Pay a 1:1 win on USD 5.	
38	Pay a 3:2 blackjack on USD 10.	
39	Pay a 1:1 win on USD 15.	
40	Pay a 3:2 blackjack on USD 20.	
41	Pay a 1:1 win on USD 25.	
42	Pay a 3:2 blackjack on USD 30.	
43	Pay a 1:1 win on USD 35.	
44	Pay a 3:2 blackjack on USD 40.	
45	Pay a 1:1 win on USD 50.	
46	Pay a 3:2 blackjack on USD 60.	
47	Pay a 1:1 win on USD 75.	
48	Pay a 3:2 blackjack on USD 100.	
49	Pay a 1:1 win on USD 125.	
50	Pay a 3:2 blackjack on USD 150.	
51	Pay a 1:1 win on USD 200.	
52	Pay a 3:2 blackjack on USD 250.	
53	Pay a 1:1 win on USD 500.	
54	Pay a 3:2 blackjack on USD 1000.	

Answer Key

No.	Payment
1	USD 5
2	USD 15
3	USD 15
4	USD 30
5	USD 25
6	USD 45
7	USD 35
8	USD 60

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No.	Payment
9	USD 50
10	USD 90
11	USD 75
12	USD 150
13	USD 125
14	USD 225
15	USD 200
16	USD 375
17	USD 500
18	USD 1500
19	USD 5
20	USD 15
21	USD 15
22	USD 30
23	USD 25
24	USD 45
25	USD 35
26	USD 60
27	USD 50
28	USD 90
29	USD 75
30	USD 150
31	USD 125
32	USD 225
33	USD 200
34	USD 375
35	USD 500
36	USD 1500
37	USD 5
38	USD 15
39	USD 15
40	USD 30
41	USD 25
42	USD 45
43	USD 35
44	USD 60
45	USD 50

MANAGEMENT CONTROL: All monetary amounts and program thresholds are model values. Casino management must decide, approve and replace them before operational use.

No.	Payment
46	USD 90
47	USD 75
48	USD 150
49	USD 125
50	USD 225
51	USD 200
52	USD 375
53	USD 500
54	USD 1500

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Section C — Insurance, Doubles and Splits

No.	Scenario	Student settlement
1	Insurance wager USD 10 wins	
2	Insurance wager USD 25 wins	
3	USD 20 doubled and wins	
4	Two USD 25 split hands; one wins, one pushes	
5	USD 50 blackjack takes even money	
6	Insurance wager USD 10 wins	
7	Insurance wager USD 25 wins	
8	USD 20 doubled and wins	
9	Two USD 25 split hands; one wins, one pushes	
10	USD 50 blackjack takes even money	
11	Insurance wager USD 10 wins	
12	Insurance wager USD 25 wins	
13	USD 20 doubled and wins	
14	Two USD 25 split hands; one wins, one pushes	
15	USD 50 blackjack takes even money	
16	Insurance wager USD 10 wins	
17	Insurance wager USD 25 wins	
18	USD 20 doubled and wins	
19	Two USD 25 split hands; one wins, one pushes	
20	USD 50 blackjack takes even money	
21	Insurance wager USD 10 wins	
22	Insurance wager USD 25 wins	
23	USD 20 doubled and wins	
24	Two USD 25 split hands; one wins, one pushes	
25	USD 50 blackjack takes even money	
26	Insurance wager USD 10 wins	
27	Insurance wager USD 25 wins	
28	USD 20 doubled and wins	

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No.	Scenario	Student settlement
29	Two USD 25 split hands; one wins, one pushes	
30	USD 50 blackjack takes even money	

Trainer Key

No.	Correct settlement
1	USD 20
2	USD 50
3	USD 40 profit on total doubled wager
4	USD 25 profit; push returned
5	USD 50 profit
6	USD 20
7	USD 50
8	USD 40 profit on total doubled wager
9	USD 25 profit; push returned
10	USD 50 profit
11	USD 20
12	USD 50
13	USD 40 profit on total doubled wager
14	USD 25 profit; push returned
15	USD 50 profit
16	USD 20
17	USD 50
18	USD 40 profit on total doubled wager
19	USD 25 profit; push returned
20	USD 50 profit
21	USD 20
22	USD 50
23	USD 40 profit on total doubled wager
24	USD 25 profit; push returned
25	USD 50 profit
26	USD 20
27	USD 50
28	USD 40 profit on total doubled wager
29	USD 25 profit; push returned
30	USD 50 profit

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Section D — Full-Table Drills

Drill	Table position	Student settlement
1	Dealer 18; P1 17, P2 19, P3 bust, P4 18	
2	Dealer blackjack; P1 blackjack, P2 20, P3 insurance wins	
3	Dealer bust; P1 doubled 20, P2 split 18/22, P3 blackjack	
4	Dealer soft 17; P1 17, P2 16, P3 20	
5	Dealer 18; P1 17, P2 19, P3 bust, P4 18	
6	Dealer blackjack; P1 blackjack, P2 20, P3 insurance wins	
7	Dealer bust; P1 doubled 20, P2 split 18/22, P3 blackjack	
8	Dealer soft 17; P1 17, P2 16, P3 20	
9	Dealer 18; P1 17, P2 19, P3 bust, P4 18	
10	Dealer blackjack; P1 blackjack, P2 20, P3 insurance wins	
11	Dealer bust; P1 doubled 20, P2 split 18/22, P3 blackjack	
12	Dealer soft 17; P1 17, P2 16, P3 20	
13	Dealer 18; P1 17, P2 19, P3 bust, P4 18	
14	Dealer blackjack; P1 blackjack, P2 20, P3 insurance wins	
15	Dealer bust; P1 doubled 20, P2 split 18/22, P3 blackjack	
16	Dealer soft 17; P1 17, P2 16, P3 20	
17	Dealer 18; P1 17, P2 19, P3 bust, P4 18	
18	Dealer blackjack; P1 blackjack, P2 20, P3 insurance wins	
19	Dealer bust; P1 doubled 20, P2 split 18/22, P3 blackjack	
20	Dealer soft 17; P1 17, P2 16, P3 20	

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Trainer Key

Drill	Correct settlement
1	Collect P1/P3; pay P2; P4 pushes.
2	P1 pushes; P2 loses; insurance pays 2:1 and main loses.
3	Pay doubled P1; pay first split only; pay P3 3:2.
4	Dealer stands; P1 pushes; P2 loses; P3 wins.
5	Collect P1/P3; pay P2; P4 pushes.
6	P1 pushes; P2 loses; insurance pays 2:1 and main loses.
7	Pay doubled P1; pay first split only; pay P3 3:2.
8	Dealer stands; P1 pushes; P2 loses; P3 wins.
9	Collect P1/P3; pay P2; P4 pushes.
10	P1 pushes; P2 loses; insurance pays 2:1 and main loses.
11	Pay doubled P1; pay first split only; pay P3 3:2.
12	Dealer stands; P1 pushes; P2 loses; P3 wins.
13	Collect P1/P3; pay P2; P4 pushes.
14	P1 pushes; P2 loses; insurance pays 2:1 and main loses.
15	Pay doubled P1; pay first split only; pay P3 3:2.
16	Dealer stands; P1 pushes; P2 loses; P3 wins.
17	Collect P1/P3; pay P2; P4 pushes.
18	P1 pushes; P2 loses; insurance pays 2:1 and main loses.
19	Pay doubled P1; pay first split only; pay P3 3:2.
20	Dealer stands; P1 pushes; P2 loses; P3 wins.

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